

HASH-BASED SIGNATURES

5. THE LEIGHTON-MICALI SIGNATURE SCHEME

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Outline

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Introduction

- ♦ The Leighton-Micali signature scheme (LMS) is a hash-based signature scheme standardized by the IETF (RFC 8554) in 2019.
- ♦ LMS is fully described in RFC 8554.
 - ♦ **LM-OTS**: One-time signature scheme
 - ♦ **LMS**: LM-OTS + Merkle trees
 - ♦ **HSS** (Hierarchical signature scheme): LMS + hypertrees.
- ♦ LMS was also adopted as a NIST standard (SP 800-208) in 2020.
 - ♦ SP 800-208 points to RFC 8554, and added some parameter sets.
- ♦ **XMSS** (eXtendable Merkle Signature Scheme) is another hash-based signature scheme, standardized by the IETF (RFC 8391) in 2018, and by NIST in 2020 (SP 800-28).



LM-OTS parameters

- ♦ An n -bit hash function $H : \{0,1\}^* \rightarrow \{0,1\}^n$.
 - ♦ For concreteness, we'll take $n = 256$ and $H = \text{SHA256}$.
- ♦ **Winternitz parameter w** , a divisor of n .
 - ♦ SP 800-208 permits $w \in \{1,2,4,8\}$.
- ♦ $\ell_1 = n/w$ (number of w -bit blocks in a hash value).
- ♦ $\ell_2 = \lfloor \log_2(\ell_1(2^w - 1))/w \rfloor + 1$ (number of w -bit blocks in a checksum).
 - ♦ The **checksum** $\text{csum}(h)$ of a hash value $h = (h_0, h_1, \dots, h_{\ell_1-1})$, where each h_i is a w -bit block, is
$$\text{csum}(h) = \sum_{i=0}^{\ell_1-1} (2^w - 1 - h_i).$$
- ♦ $\ell = \ell_1 + \ell_2$.
 - ♦ $\ell = 265, 133, 67, 34$ for $w = 1, 2, 4, 8$ (and $n = 256$).

LM-OTS is essentially the Winternitz-OTS with some modifications.

LM-OTS modifications (1)

- ♦ The **public key** is $K = H(y_0, y_1, \dots, y_{\ell-1})$ instead of $Y = (y_0, y_1, \dots, y_{\ell-1})$.
- ♦ A **single hash function** $H : \{0,1\}^* \rightarrow \{0,1\}^n$ is used, and also shared with LMS and HSS.
- ♦ A **unique prefix** is appended before hashing. The prefix includes:
 - ♦ A randomly-selected 32-byte identifier I of the Merkle tree associated with the LM-OTS instance.
 - ♦ A 4-byte number q that identifies the tree's leaf associated with the LM-OTS instance.
 - ♦ The index i of the w -bit block h_i within the message hash/checksum, which determines which hash chain to use
 - ♦ The position j within a Winternitz hash chain.
 - ♦ A two byte constant, 0x8080 (for computing K) or 0x8181 (for hashing a message).

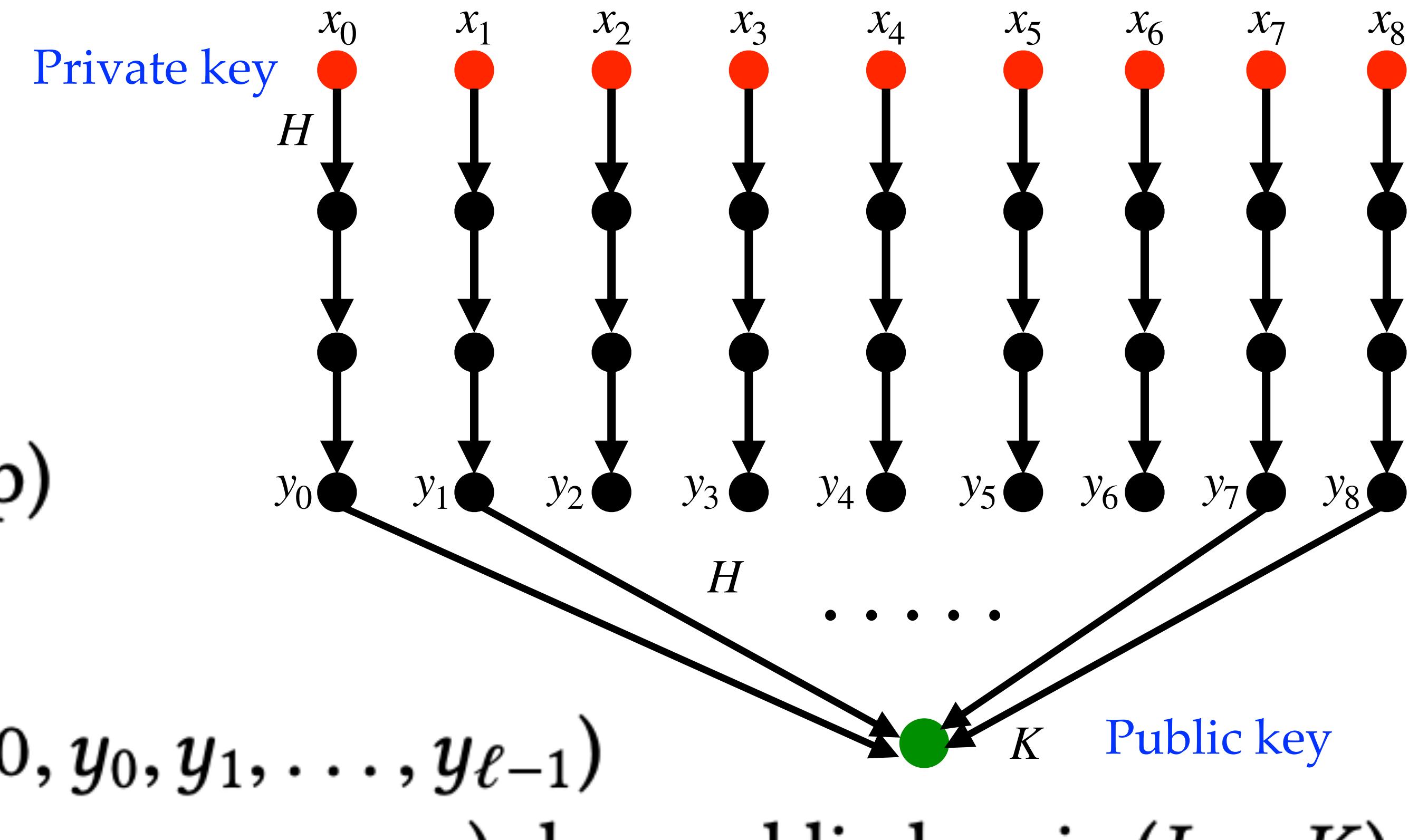
LM-OTS modifications (2)

- ♦ A randomly-generated 256-bit string C is appended to the message M before hashing: $h = H(C, M)$.
 - ♦ C is called the *message randomizer*.
 - ♦ C is included with the signature, since it's needed for signature verification.
- ♦ This eliminates the need for collision resistance for H (since C is randomly chosen by the signer each time a message is signed).

LM-OTS key generation

Key generation. Alice generates a public-private key pair as follows:

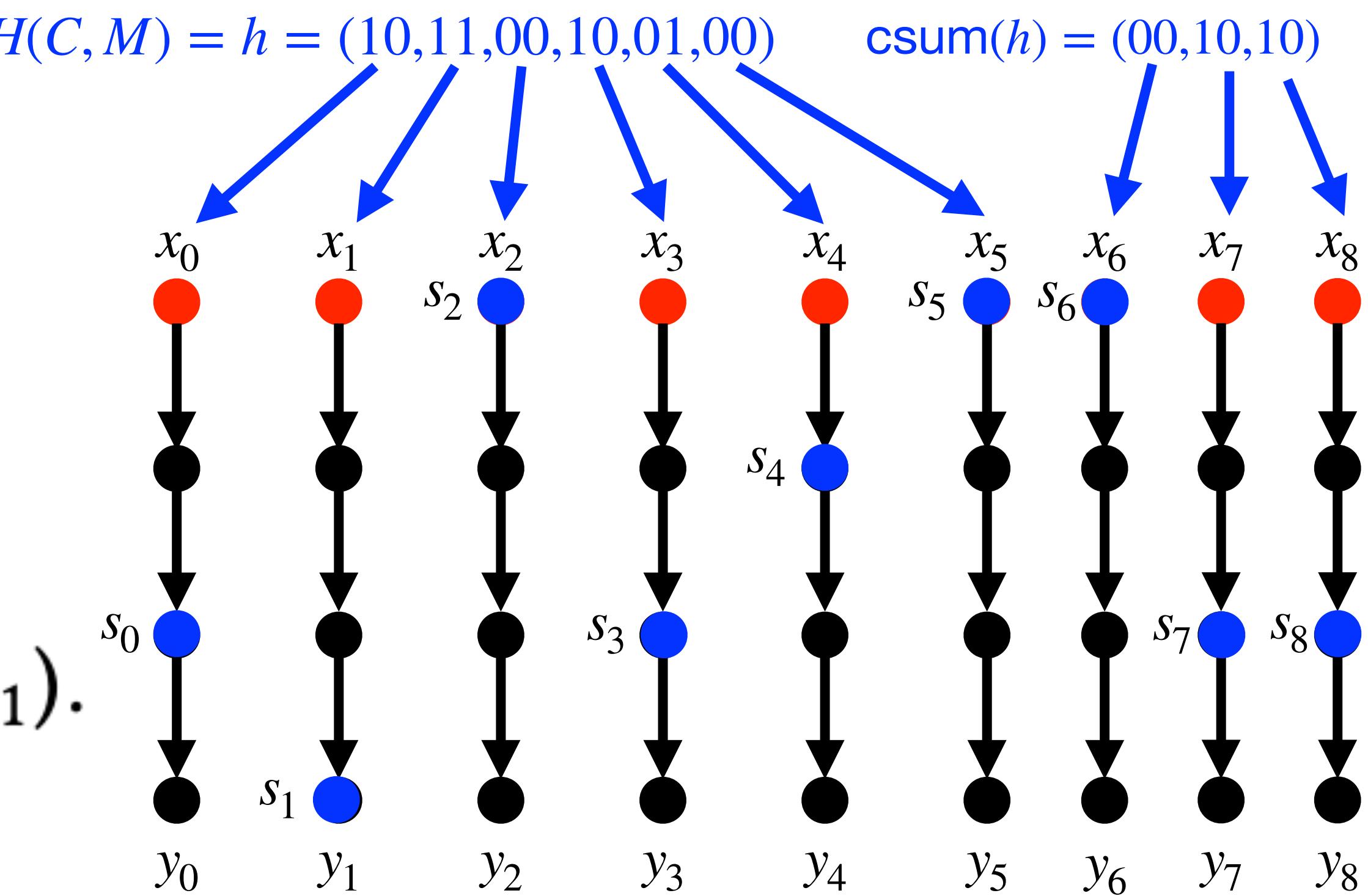
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1 for  $i = 0$  to  $\ell - 1$  do
2   Select  $x_i \in_R \{0, 1\}^n$ 
3    $\text{tmp} \leftarrow x_i$ 
4   for  $j = 0$  to  $2^w - 2$  do
5      $\text{tmp} \leftarrow H(I, q, i, j, \text{tmp})$ 
6    $y_i \leftarrow \text{tmp}$ 
7   Compute  $K = H(I, q, 0x8080, y_0, y_1, \dots, y_{\ell-1})$ 
8   Alice's private key is  $X = (x_0, x_1, \dots, x_{\ell-1})$ ; her public key is  $(I, q, K)$ 
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LM-OTS signature generation

Signature generation. To sign a message $M \in \{0, 1\}^*$, Alice does the following:

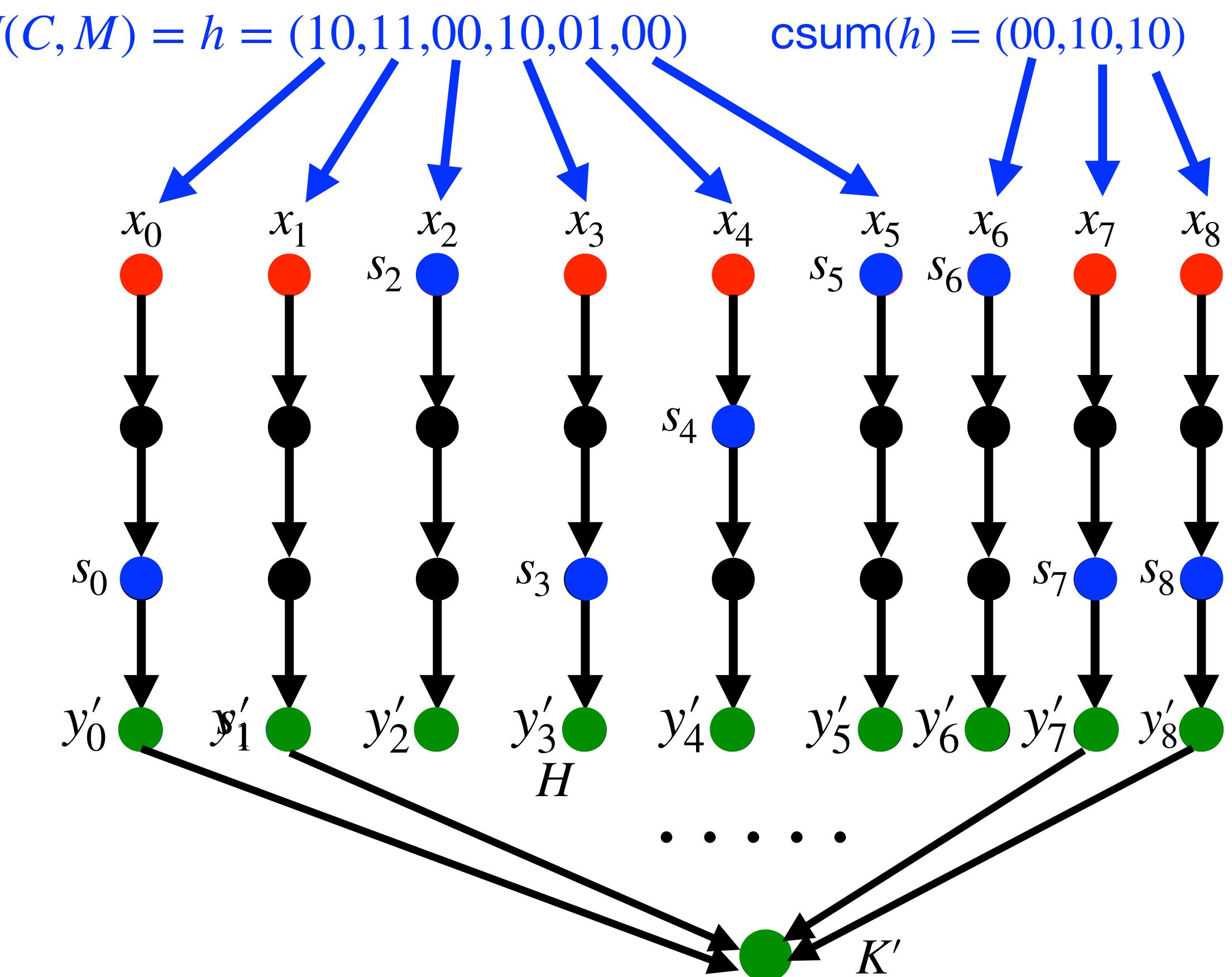
- 1 Select $C \in_R \{0, 1\}^n$.
- 2 Compute $h = H(I, q, 0x8181, C, M)$; the w -bit blocks of h are $(h_0, h_1, \dots, h_{\ell_1-1})$.
- 3 Compute $\text{csum}(h)$ and obtain the w -bit blocks $(h_{\ell_1}, h_{\ell_1+1}, \dots, h_{\ell-1})$ of $\tilde{c}(h)$.
- 4 **for** $i = 0$ **to** $\ell - 1$ **do**
- 5 $\text{tmp} \leftarrow x_i$
- 6 **for** $j = 0$ **to** $h_i - 1$ **do**
- 7 $\text{tmp} \leftarrow H(I, q, i, j, \text{tmp})$
- 8 $s_i \leftarrow \text{tmp}$
- 9 Alice's signature on M is $(C, s_0, s_1, \dots, s_{\ell-1})$.



LM-OTS signature verification

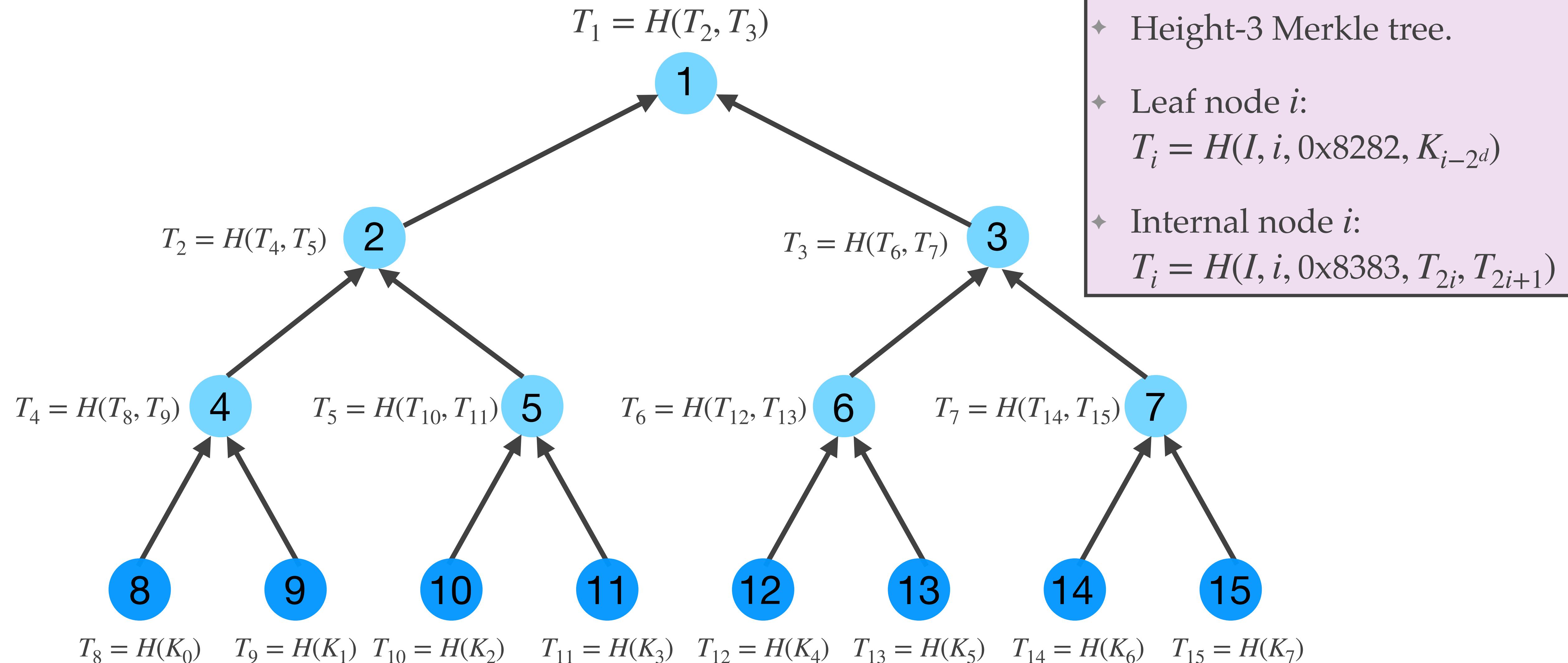
Signature verification. To verify Alice's signature $(C, s_0, \dots, s_{\ell-1})$ on M , Bob does:

- 1 Compute $h = H(I, q, 0x8181, C, M)$; the w -bit blocks of h are $(h_0, h_1, \dots, h_{\ell_1-1})$.
- 2 Compute $\text{csum}(h)$ and obtain the w -bit blocks $(h_{\ell_1}, h_{\ell_1+1}, \dots, h_{\ell-1})$ of $\tilde{c}(h)$.
- 3 **for** $i = 0$ **to** $\ell - 1$ **do**
- 4 $\text{tmp} \leftarrow s_i$
- 5 **for** $j = h_i$ **to** $2^w - 2$ **do**
- 6 $\text{tmp} \leftarrow H(I, q, i, j, \text{tmp})$
- 7 $y'_i \leftarrow \text{tmp}$
- 8 Compute $K' = H(I, q, 0x8080, y'_0, y'_1, \dots, y'_{\ell-1})$.
- 9 **if** $K' = K$ **then**
- 10 **return** Accept
- 11 **else**
- 12 **return** Reject



- ♦ LMS uses a height- d Merkle tree, whose leaves are associated with LM-OTS public keys $K_0, K_1, \dots, K_{2^d-1}$.
- ♦ SP 800-208 permits heights $d \in \{5, 10, 15, 20, 25\}$.
- ♦ Private keys are generated from a 256-bit random secret SEED:
 - ♦ The i th component of private key associated with a leaf numbered q is $H(I, q, i, 0xff, \text{SEED})$.

LMS tree

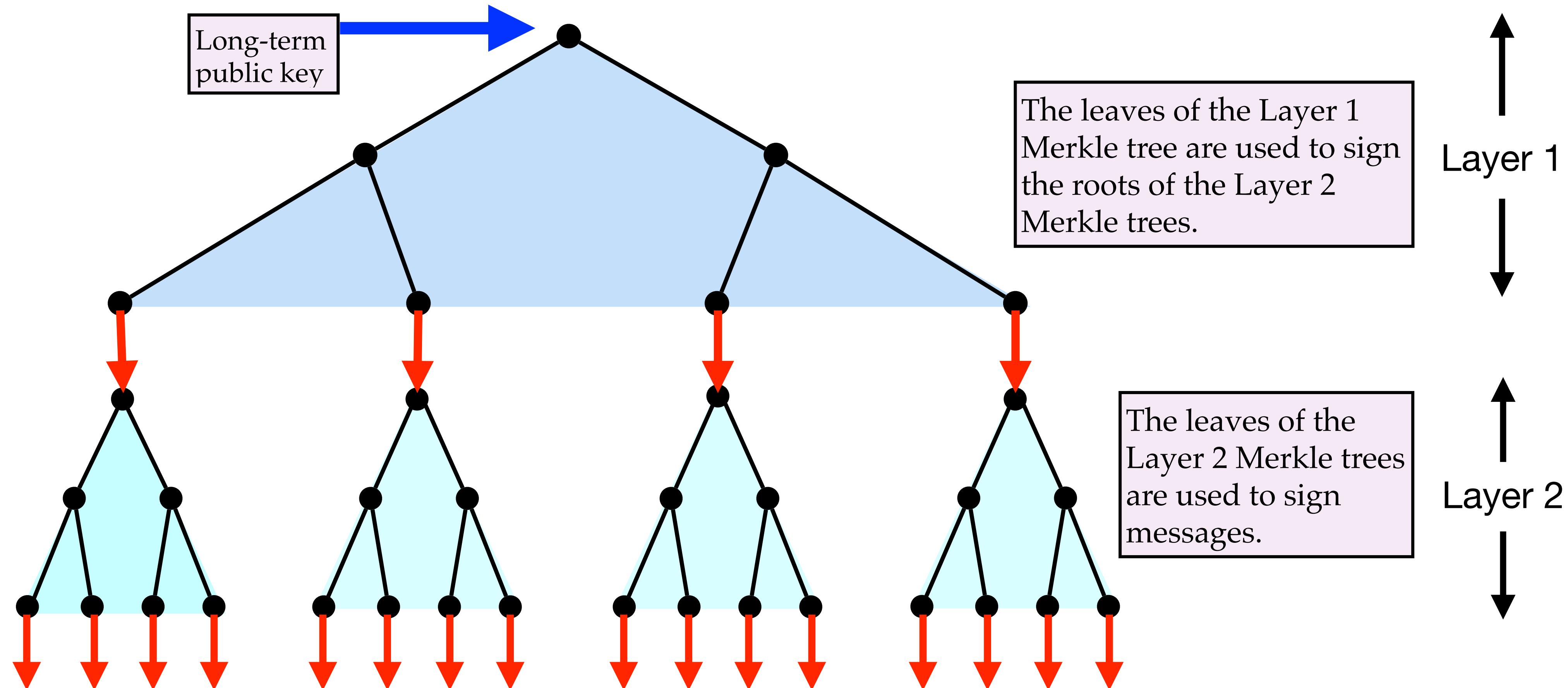


LMS security

- ♦ (Katz, 2016) LMS has been proven secure in the random oracle model, wherein the hash function H is treated as a public, randomly-selected function.
- ♦ (Eaton, 2018) LMS has also been proven secure in the quantum random oracle model, wherein adversaries can query H in superposition.

HSS

- ♦ Hierarchical Signature Scheme (HSS) is the hypertree version of LMS.
- ♦ SP 800-208 permits hypertrees with as many as 8 layers.



XMSS

- ♦ XMSS closely resembles LMS.
- ♦ The main difference is its use of “**bitmasks**”, which are pseudorandom bit strings that are XORed with inputs to the hash function.
- ♦ The bitmasks enable security proofs for XMSS in the “standard model”, i.e., without needing to model the hash function as a random oracle.
- ♦ The hypertree version of XMSS is called **XMSS^{MT}**.
- ♦ XMSS and XMSS^{MT} are fully specified in IETF RFC 8391, and additional parameter sets are defined in NIST’s SP 800-208.

Stateful signature schemes

- ♦ LMS and XMSS are **stateful** signature schemes.
- ♦ A signer must be very careful not to reuse any of their OTS private keys associated with their long-term public key.
- ♦ To enforce this requirement, the signer could keep track of a counter or key index that increments after each message is signed.
 - ♦ This type of data that changes over time is called **state**.
- ♦ However, maintaining state securely in practice can be challenging.
 - ♦ e.g., if a system crashes and is restored to an earlier state.