

# THE MATHEMATICS OF LATTICE-BASED CRYPTOGRAPHY

## 4. Lattices

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# Outline

1. Definition of a lattice
2. Characterization of the bases of a lattice
3. Successive minima
4. LLL lattice basis reduction algorithm
5. SVP
6. SIVP

# Lattice definition

♦ **Definition.** A *lattice*  $L$  in  $\mathbb{R}^n$  is the set of all integer linear combinations of  $m$  linearly independent vectors  $B = \{v_1, v_2, \dots, v_m\}$  in  $\mathbb{R}^n$  (and where  $m \leq n$ ). The set  $B$  is called a *basis* of  $L$ , and we write  $L = L(B)$ . The *dimension* of  $L$  is  $n$ , and the *rank* of  $L$  is  $m$ .

♦ **Notes:**

1. We will henceforth assume that the basis vectors  $v_1, v_2, \dots, v_m$  are in  $\mathbb{Z}^n$ .

2. Thus,  $L = \{x_1 v_1 + x_2 v_2 + \dots + x_m v_m : x_1, x_2, \dots, x_m \in \mathbb{Z}\} \subseteq \mathbb{Z}^n$ .  
 $L$  is called an *integer lattice*.

3. Let  $B$  be the  $n \times m$  matrix whose columns are the basis vectors  $v_1, \dots, v_m$ ,

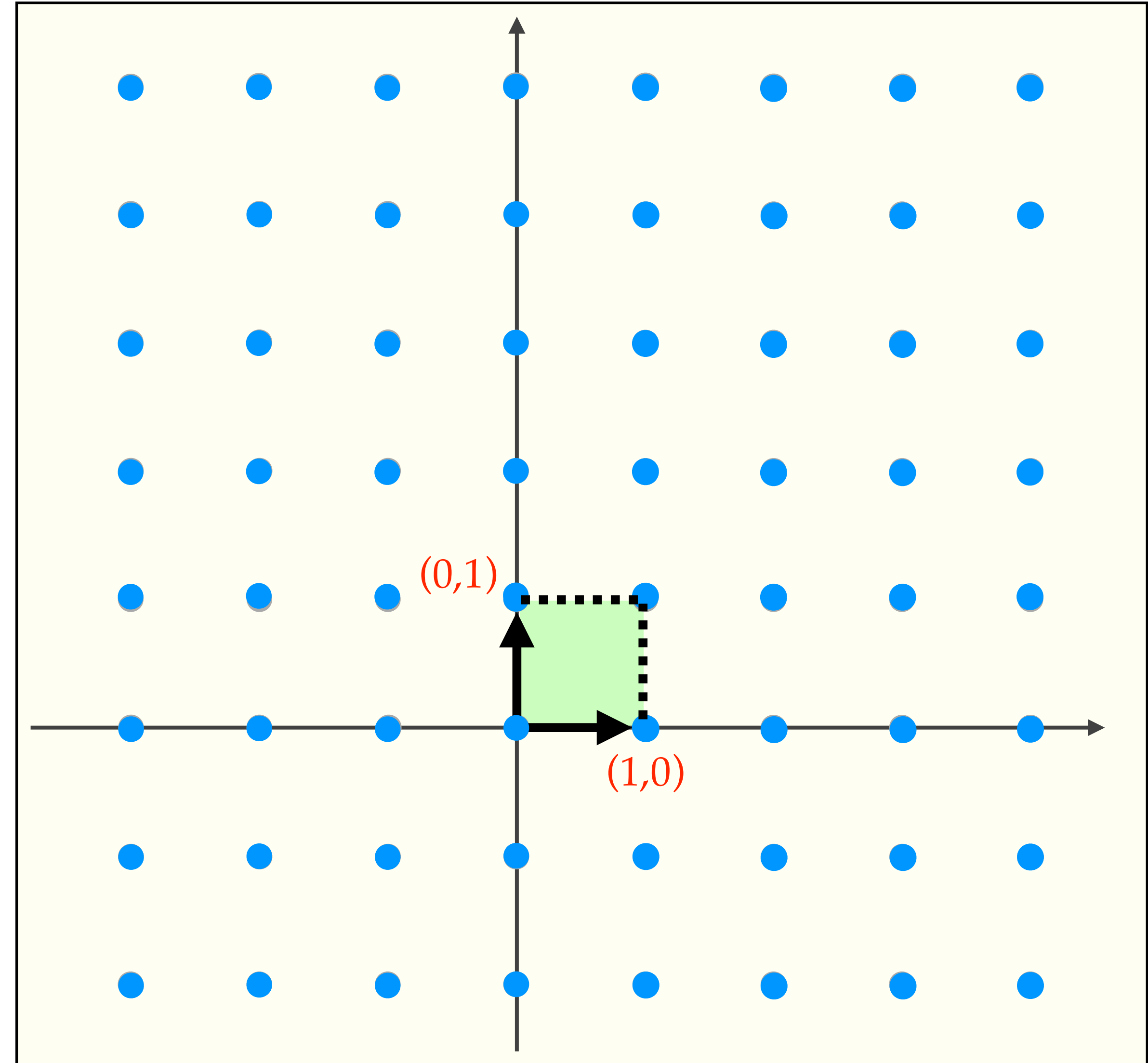
$$\text{so } B = \begin{bmatrix} | & | & \cdots & | \\ v_1 & v_2 & \cdots & v_m \\ | & | & \cdots & | \end{bmatrix}. \quad \text{Then } L = \{Bx : x \in \mathbb{Z}^m\}.$$

# Full-rank lattices

- ♦ **Definition.** A *full-rank lattice*  $L$  in  $\mathbb{R}^n$  is a lattice in  $\mathbb{R}^n$  of rank  $n$ .
- ♦ **Definition.** Let  $L$  and  $L'$  be lattices in  $\mathbb{R}^n$ .  
Then  $L'$  is a *sublattice* of  $L$  if  $L' \subseteq L$ .
- ♦ Henceforth, unless otherwise stated, all lattices and sublattices will be full-rank (and integer).
- ♦ Note that a basis  $B = \{v_1, v_2, \dots, v_n\}$  for a full-rank lattice in  $\mathbb{R}^n$  is also a basis for the vector space  $\mathbb{R}^n$ .

# Lattice: Example 1

- ✦ Let  $n = 2$  and  $B_1 = \{(1,0), (0,1)\}$ .
- ✦ Then  $L_1 = L(B_1) = \{B_1 x : x \in \mathbb{Z}^2\}$ ,  
where  $B_1 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ .
- ✦ Thus,  $L_1 = \mathbb{Z}^n$ .
- ✦ **Fundamental parallelepiped:**  
 $P(B_1) = \{a_1(1,0) + a_2(0,1) : a_1, a_2 \in [0,1)\}$ .



# Fundamental parallelepiped

- ♦ **Definition.** Let  $L = L(B)$  be a lattice in  $\mathbb{R}^n$ , where  $B = \{v_1, v_2, \dots, v_n\}$ .  
The *fundamental parallelepiped* of  $L$  is  
$$P(B) = \{a_1v_1 + a_2v_2 + \dots + a_nv_n : a_i \in [0,1)\}.$$
- ♦ **Notes:**
  1. Equivalently,  $P(B) = \{Bx : x \in [0,1)^n\}$ .
  2.  $P(B)$  can be used to partition  $\mathbb{R}^n$  into non-overlapping regions (called parallelepipeds). The “corners” of these parallelepipeds are the elements of the lattice  $L(B)$ .

# Lattice: Example 2

♦ Let  $n = 2$  and  $B_2 = \{(2,0), (0,1)\}$ .

♦ Then

$$L_2 = L(B_2) = \{B_2 x : x \in \mathbb{Z}^2\},$$

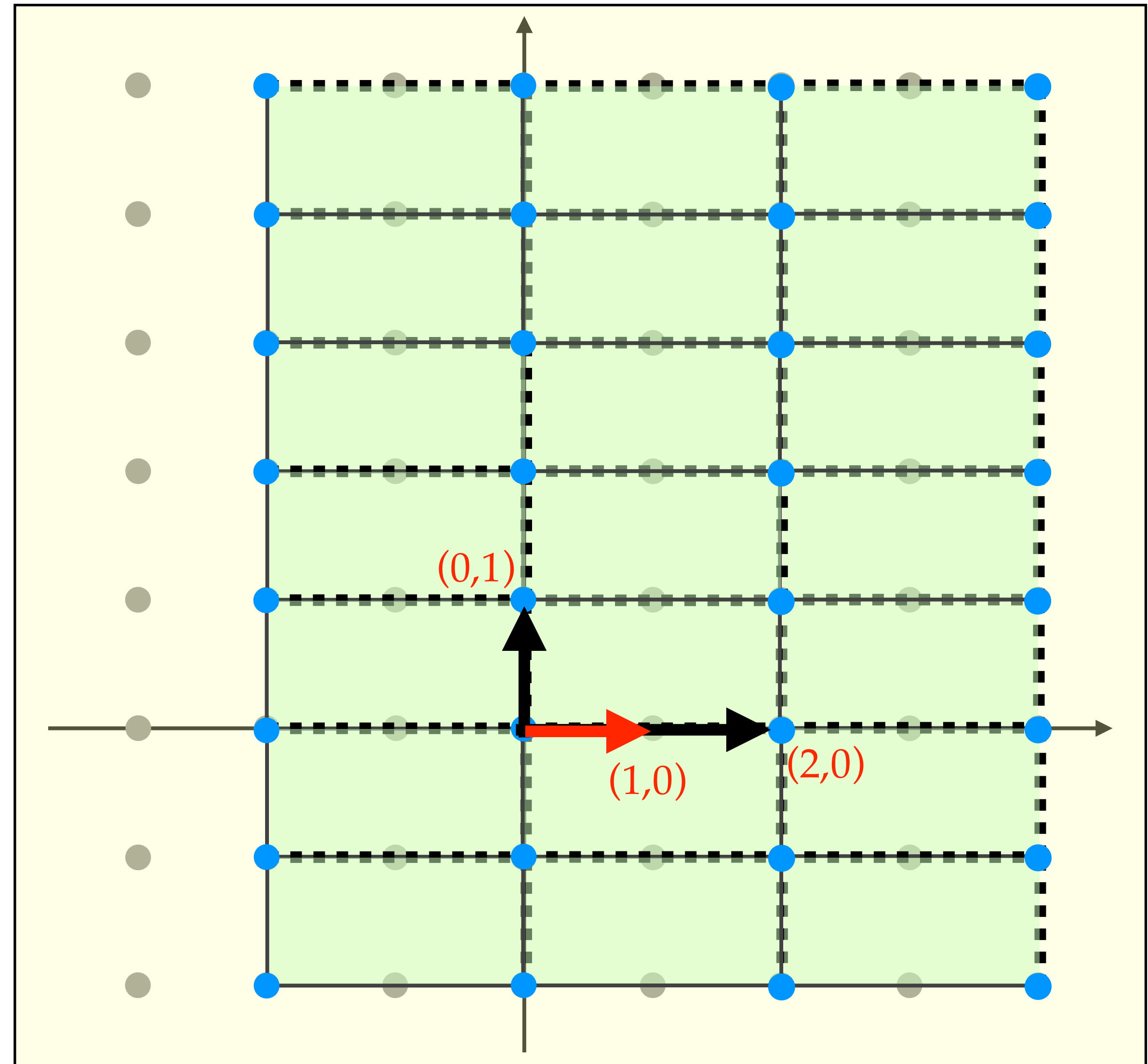
where  $B_2 = \begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix}$ .

♦ **Notes:**

1.  $L_2$  a sublattice of  $L_1$ .

2.  $L_2 \neq L_1$  since  $(1,0) \in L_1$ , but

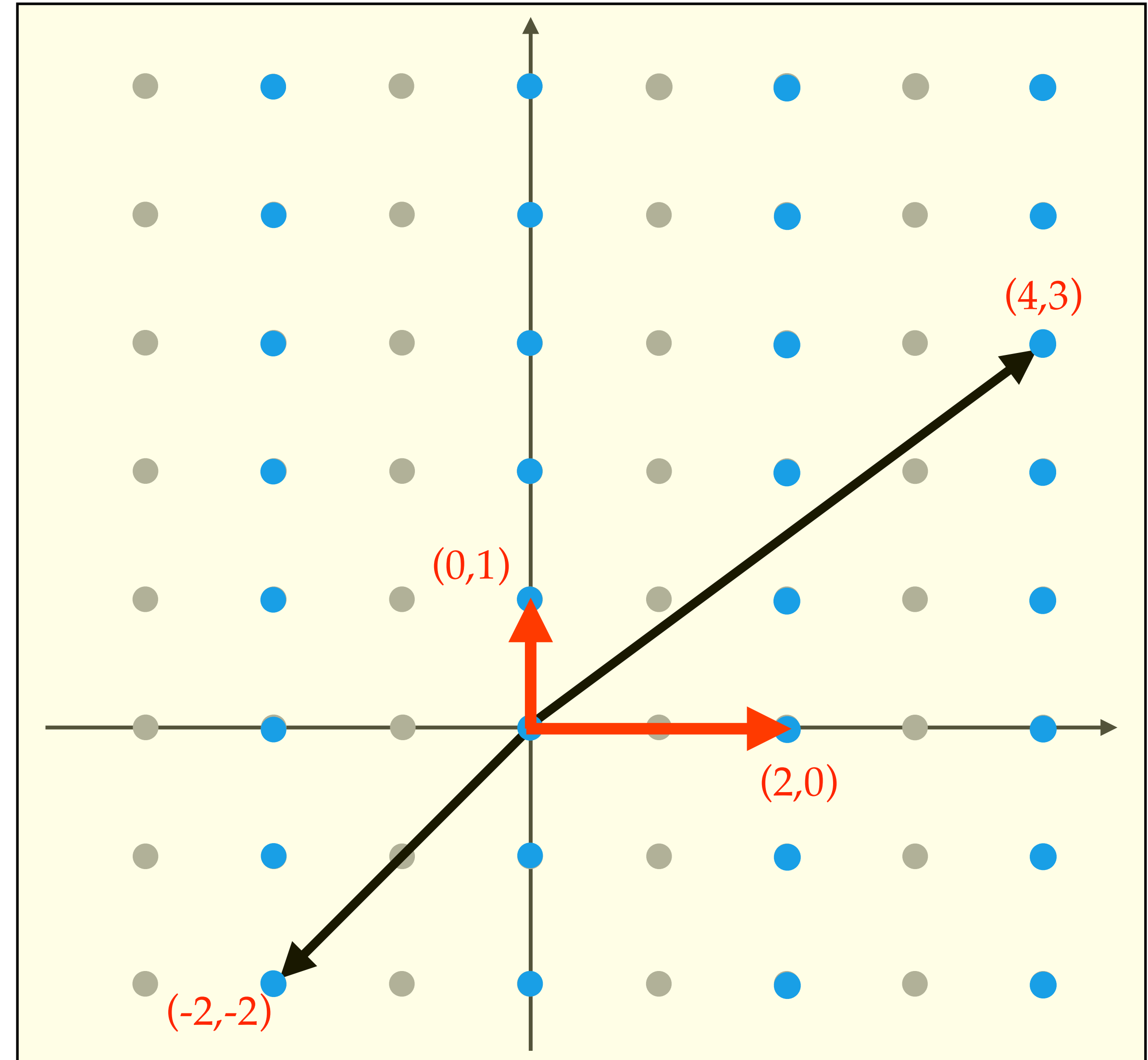
$$(1,0) = \frac{1}{2} \cdot (2,0) + 0 \cdot (0,1) \notin L_2.$$





# Lattice: Example 3

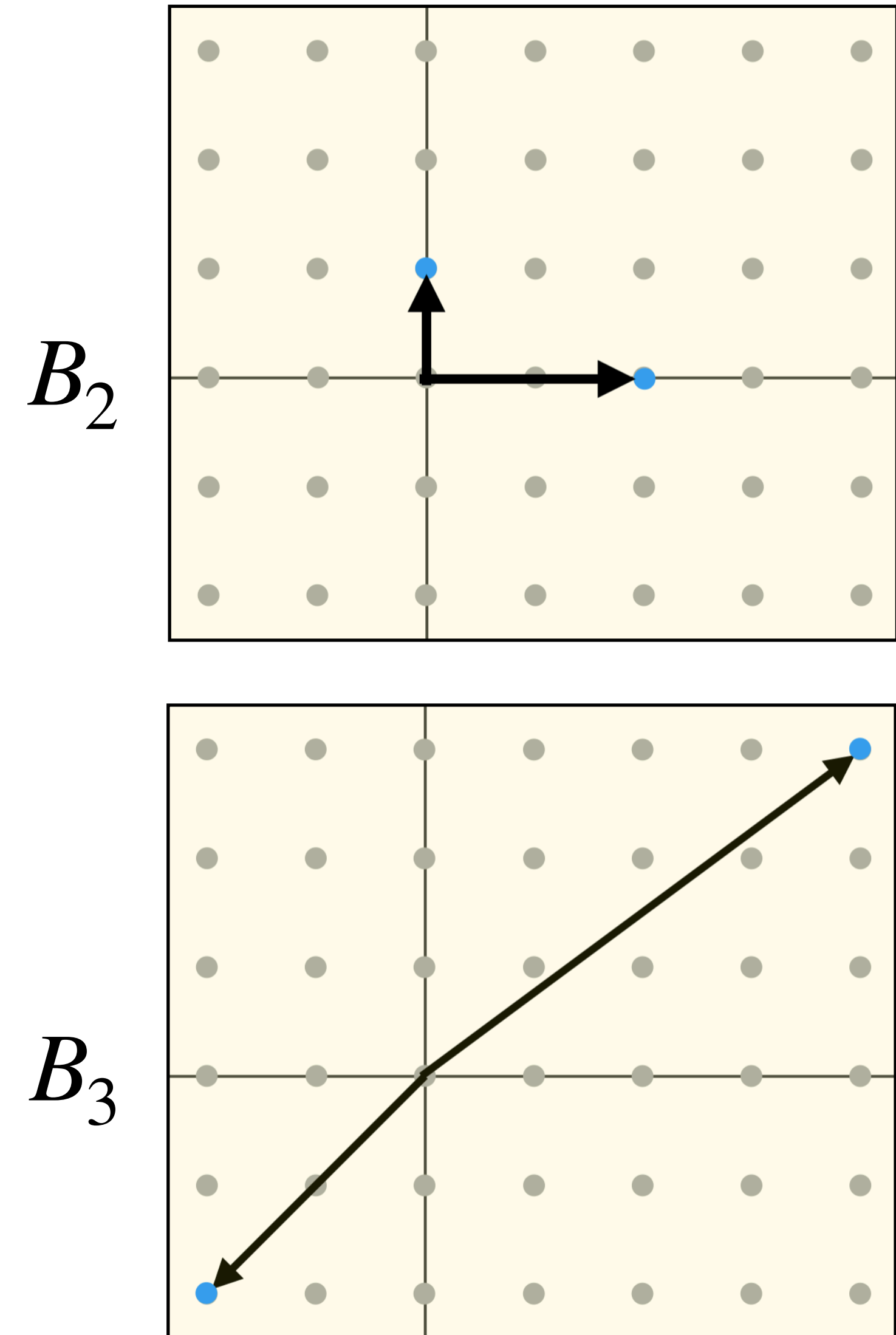
- Let  $n = 2$  and  $B_3 = \{(-2, -2), (4, 3)\}$ .
- Then  $L_3 = L(B_3) = \{B_3 x : x \in \mathbb{Z}^2\}$ , where  $B_3 = \begin{bmatrix} -2 & 4 \\ -2 & 3 \end{bmatrix}$ .
- Notes:**
  - $L_2 \subseteq L_3$  since
$$(2, 0) = 3 \cdot (-2, -2) + 2 \cdot (4, 3) \text{ and}$$
$$(0, 1) = -2 \cdot (-2, -2) - 1 \cdot (4, 3).$$
  - $L_3 \subseteq L_2$  since
$$(-2, -2) = -1 \cdot (2, 0) - 2 \cdot (0, 1) \text{ and}$$
$$(4, 3) = 2 \cdot (2, 0) + 3 \cdot (0, 1).$$
  - Thus  $L_3 = L_2$ .





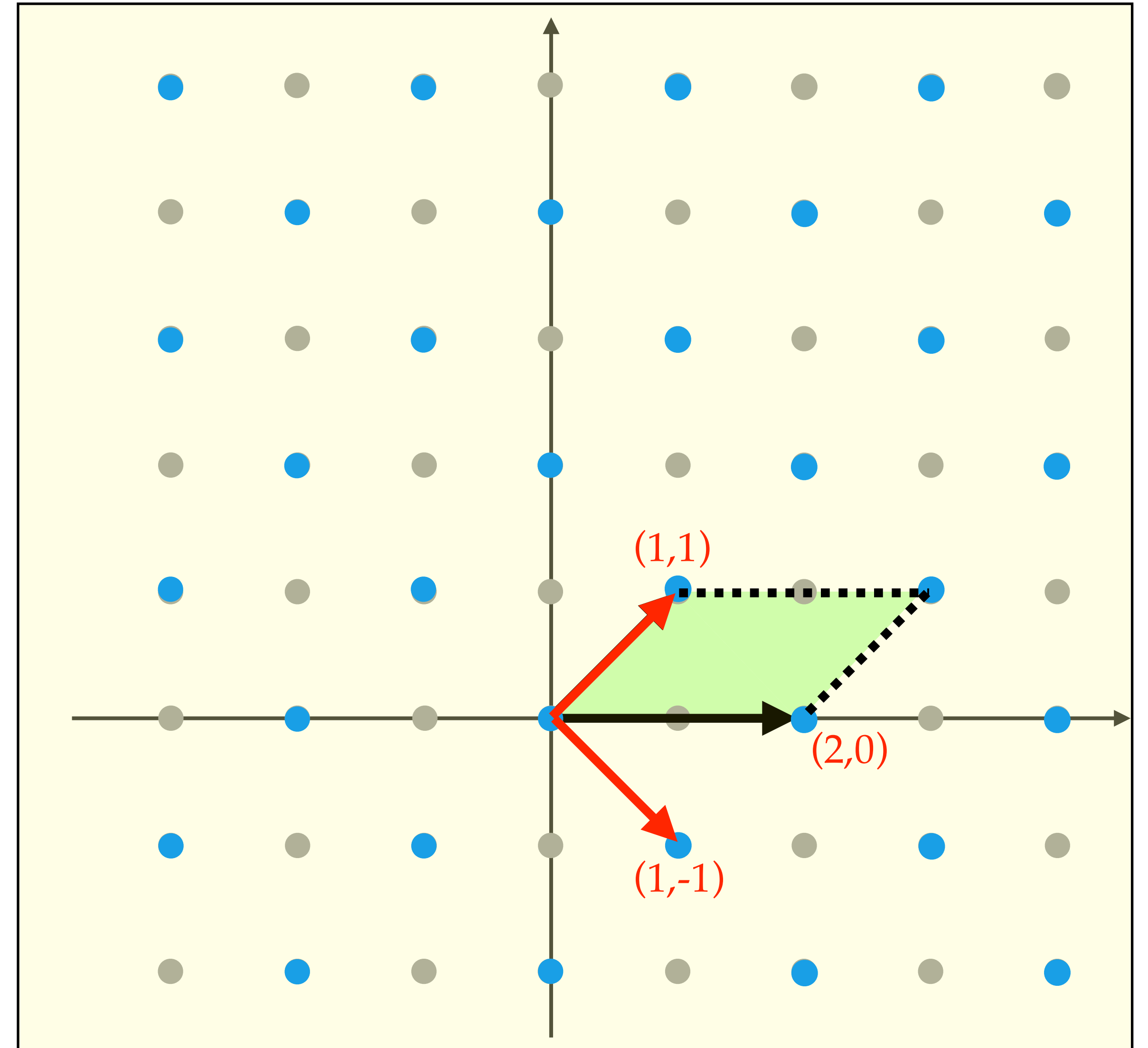
# One basis is “nicer” than the other

- ✦  $L_2 = L(\{(2,0), (0,1)\})$  and  $L_3 = L(\{(-2, -2), (4,3)\})$  are the same lattice, but described using different bases.
- ✦ The basis  $B_2 = \{(2,0), (0,1)\}$  is “nicer” than the basis  $B_3 = \{(-2, -2), (4,3)\}$  since the vectors in  $B_2$  are “shorter” and “orthogonal” to each other.
- ✦ The *length* of a vector  $a = (a_1, a_2, \dots, a_n) \in \mathbb{R}^n$  is  $\|a\|_2 = \sqrt{a_1^2 + a_2^2 + \dots + a_n^2}$  (also called the *Euclidean length* or  $\ell_2$ -norm).



# Lattice: Example 4

- ♦ Let  $n = 2$  and  $B_4 = \{(2,0), (1,1)\}$ .
- ♦ Then  $L_4 = L(B_4) = \{B_4 x : x \in \mathbb{Z}^2\}$ ,  
where  $B_4 = \begin{bmatrix} 2 & 1 \\ 0 & 1 \end{bmatrix}$ .
- ♦ Exercise: Prove that  $L_4 \neq L_1$  and  $L_4 \neq L_2$ .
- ♦ Exercise: Prove that  $\{(1, -1), (1,1)\}$  is another (nicer) basis for  $L_4$ .



# A lattice has infinitely many bases

- ♦ **Theorem** (*characterization of lattice bases*) Let  $L = L(B_1)$  be an  $n$ -dimensional (integer) lattice. Then an  $n \times n$  integer matrix  $B_2$  is also a basis for  $L$  if and only if  $B_1 = B_2 U$ , where  $U$  is an  $n \times n$  matrix (the change-of-basis matrix) with integer entries and with  $\det(U) = \pm 1$ . (Such a matrix  $U$  is called *unimodular*.)
- ♦ **Example.**  $B_2 = \begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix}$  and  $B_3 = \begin{bmatrix} -2 & 4 \\ -2 & 3 \end{bmatrix}$  are bases for the same lattice since 
$$\begin{bmatrix} 2 & 0 \\ 0 & 1 \end{bmatrix}_{B_2} = \begin{bmatrix} -2 & 4 \\ -2 & 3 \end{bmatrix}_{B_3} \cdot \begin{bmatrix} 3 & -2 \\ 2 & -1 \end{bmatrix}_U$$
 where  $U$  is a unimodular matrix.

# Proof of the characterization of lattice bases

- ♦ **Proof.** (  $\implies$  ) Suppose that  $B_1$  and  $B_2$  are both bases for  $L \subseteq \mathbb{R}^n$ .  
Since  $B_1$  is a basis for  $L$ , and since the vectors in  $B_2$  are in  $L$ , we can write  $B_2 = B_1 U$  for some invertible matrix  $U \in \mathbb{Z}^{n \times n}$ .  
Similarly, we can write  $B_1 = B_2 V$  for some invertible matrix  $V \in \mathbb{Z}^{n \times n}$ .  
Now,  $B_1 = B_2 V = (B_1 U) V = B_1 (UV)$ .  
Since  $B_1$  is invertible, we have  $UV = I_n$ .  
Thus,  $\det(U) \det(V) = 1$ , and hence  $\det(U) = \pm 1$  and  $\det(V) = \pm 1$ .  
  
(  $\impliedby$  ) Exercise.  $\square$

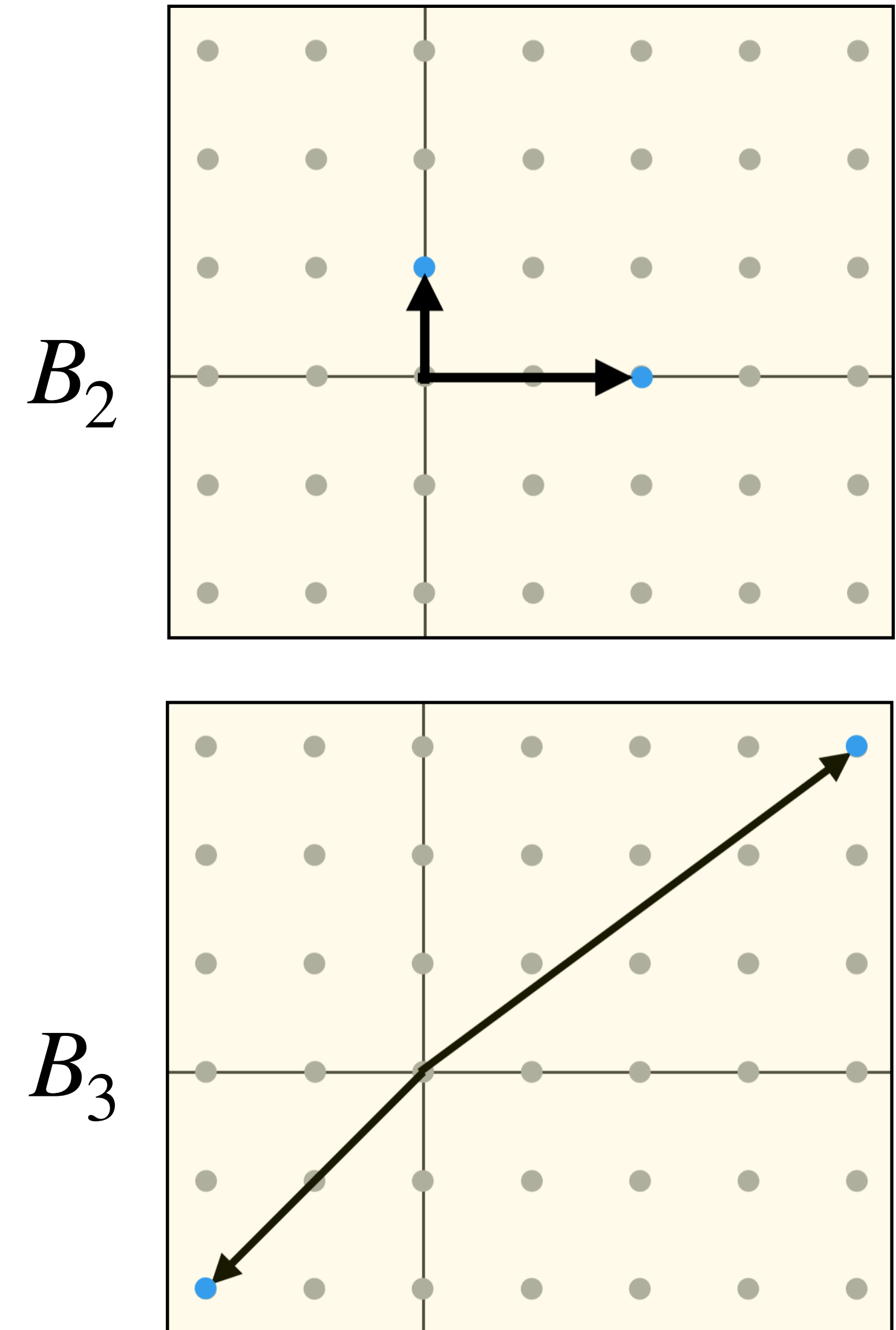
# Volume of a lattice

- ♦ **Definition.** Let  $L = L(B)$  be a lattice. The *volume* of  $L$  is  $\text{vol}(L) = |\det(B)|$ .
- ♦ **Note:** The volume of a lattice is the “volume” of the fundamental parallelepiped of the lattice.
  - ♦ If the lattice is 2-dimensional, then its volume is the *area* of its parallelepiped.
  - ♦ Informally, the volume of a lattice is inversely proportional to the density of its lattice vectors. The larger the volume, the sparser is the lattice.
- ♦ **Exercise.** Show that the volume is an *invariant* of  $L$ , i.e., it doesn't depend on the basis  $B$  chosen for  $L$ .
- ♦ **Exercise.** Suppose that  $L_1 \subseteq L_2$ . Prove that  $\text{vol}(L_1) \geq \text{vol}(L_2)$ .



# Some bases are nicer than others

- ♦ **Shortest Vector Problem (SVP):**  
Given a lattice  $L = L(B) \subseteq \mathbb{Z}^n$ , find a shortest nonzero vector in  $L$ .
- ♦ **Example:** Consider the two SVP instances  $L_2 = L(\{(2,0), (0,1)\})$  and  $L_3 = L(\{(-2, -2), (4,3)\})$ .
- ♦ So, hardness of an SVP instance  $L(B)$  depends on the quality of the given basis  $B$  for  $L$ .



# Successive minima

- ♦ A fundamental problem in lattice-based cryptanalysis is finding a “good” basis for a lattice.
- ♦ **Definition:** Let  $L \subseteq \mathbb{Z}^n$  be a lattice. For each  $i \in [1, n]$ , the  $i$ th *successive minimum*  $\lambda_i(L)$  is the smallest real number  $r$  such that  $L$  has  $i$  linearly independent vectors the longest of which has length  $r$ .
- ♦ **Notes:**
  1.  $\lambda_1(L) \leq \lambda_2(L) \leq \dots \leq \lambda_n(L)$ .
  2.  $\lambda_1(L)$  is the length of a shortest nonzero vector in  $L$ .
  3. (Minkowski's Theorem)  $\lambda_1(L) \leq \sqrt{n} \operatorname{vol}(L)^{1/n}$ .
  4. (Gaussian Heuristic)  $\lambda_1(L) \approx \sqrt{n/(2\pi e)} \operatorname{vol}(L)^{1/n}$  for random lattices.
  5.  $\lambda_n(L)$  is a lower bound on the length of a shortest basis for  $L$ .



# LLL lattice basis reduction algorithm

- ♦ (1982) The **Lenstra-Lenstra-Lovász (LLL) algorithm** is a polynomial-time algorithm for finding a relatively short basis for a lattice  $L$ .
- ♦ **Notes:**
  1. The LLL algorithm is a clever modification of the Gram-Schmidt process for finding an orthogonal basis for a vector space in  $\mathbb{R}^n$ .
  2. Let  $B = \{b_1, b_2, \dots, b_n\}$  be the basis for  $L$  produced by the LLL algorithm, with  $\|b_1\|_2 \leq \|b_2\|_2 \leq \dots \leq \|b_n\|_2$ . Then  $\|b_i\|_2 \leq 2^{(n-1)/2} \lambda_i(L)$  for  $1 \leq i \leq n$ .  
In particular,  $\|b_1\|_2 \leq 2^{(n-1)/2} \lambda_1(L)$  and  $\|b_n\|_2 \leq 2^{(n-1)/2} \lambda_n(L)$ .
  3. Also,  $\|b_1\|_2 \leq 2^{(n-1)/4} \text{vol}(L)^{1/n}$ , and  $\prod_{i=1}^n \|b_i\|_2 \leq 2^{n(n-1)/4} \text{vol}(L)$ .

# Cryptanalytic applications of LLL

- ♦ Let  $B = \{b_1, b_2, \dots, b_n\}$  be the basis for  $L$  produced by the LLL algorithm, with  $\|b_1\|_2 \leq \|b_2\|_2 \leq \dots \leq \|b_n\|_2$ . Then  $\|b_i\|_2 \leq 2^{(n-1)/2} \lambda_i(L)$  for  $1 \leq i \leq n$ .
- ♦ In practice, the basis produced by LLL is typically significantly shorter than the above guarantee.
- ♦ LLL has been used to design attacks on many number-theoretic problems and public-key cryptographic systems.
  - ♦ e.g., see “Lattice attacks on digital signatures schemes”, *Designs, Codes and Cryptography*, by N. Howgrave-Graham and N. Smart (2000): Finds the DSA (and ECDSA) secret key when a small number of bits of each per-message secret for several signed messages are leaked.
  - ♦ e.g., see “Lattice reduction in cryptology: an update”, *Proceedings of ANTS-IV*, by P. Nguyen and J. Stern (2000).

# SVP: A fundamental lattice problem

- ♦ **Shortest Vector Problem (SVP):** Given a lattice  $L = L(B)$ , find a lattice vector of length  $\lambda_1(L)$ .
  - ♦ SVP is **NP-hard**.
  - ♦ The fastest (classical) algorithm known for SVP has (heuristic) running time  $2^{0.292n+o(n)}$ .
  - ♦ The fastest quantum algorithm known for SVP has (heuristic) running time  $2^{0.265n+o(n)}$ .
- ♦ **Approximate-SVP problem ( $\text{SVP}_\gamma$ ):** Given a lattice  $L = L(B)$ , find a nonzero lattice vector of length at most  $\gamma \cdot \lambda_1(L)$ .
  - ♦  $\text{SVP}_\gamma$  is believed to be hard for small  $\gamma$ .  
It's NP-hard for constant  $\gamma$ , but likely isn't NP-hard if  $\gamma > \sqrt{n}$ .
  - ♦ For  $\gamma = 2^k$ , the fastest algorithm known for  $\text{SVP}_\gamma$  has running time  $2^{\tilde{\Theta}(n/k)}$  (where  $\tilde{\Theta}$  hides a power of  $\log n$ ).
  - ♦ If  $\gamma > 2^{(n \log \log n)/\log n}$ , then  $\text{SVP}_\gamma$  can be efficiently solved using the LLL algorithm.

# SIVP: Another fundamental lattice problem

- ♦ **Shortest Independent Vectors Problem (SIVP):** Given a lattice  $L = L(B)$ , find  $n$  linearly independent vectors in  $L$  all of which have length at most  $\lambda_n(L)$ .
  - ♦ A solution to SIVP isn't necessarily a basis for  $L$ .
  - ♦ SIVP is **NP-hard**.
- ♦ **Approximate-SIVP problem (SIVP $_\gamma$ ):** Given a lattice  $L = L(B)$ , find  $n$  linearly independent vectors in  $L$  all of which have length at most  $\gamma \cdot \lambda_n(L)$ .
  - ♦ The hardness of SIVP $_\gamma$  is similar to that of SVP $_\gamma$ .
  - ♦ **Fact:** SIVP $_{\gamma\sqrt{n}} \leq$  SVP $_\gamma$ .